

(S)

+1 impetus

**ACCELERATE**

Increase your speed  
by 1 Impetus  
Move forward full speed

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(S)

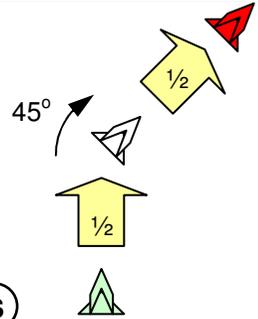
-1 impetus

**DECELERATE**

Decrease your speed  
by 1 Impetus  
Move forward your full speed

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(S)

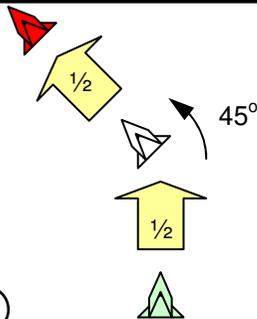
1/2

**TURN RIGHT**

Move forward 1/2 speed  
Turn 45° Right  
Move forward 1/2 speed

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(S)

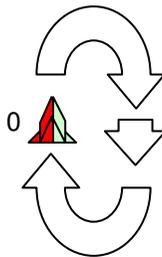
1/2

**TURN LEFT**

Move forward 1/2 speed  
Turn 45° Left  
Move forward 1/2 speed

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(S)

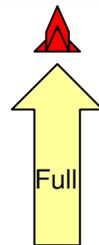
0

**LOOP**

Decrease your speed  
by 1 Impetus.

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(R)

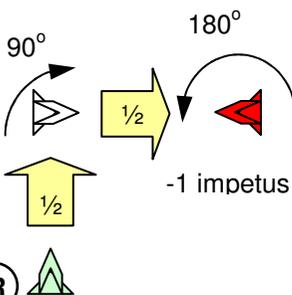
+2 impetus

**BOOST**

Increase your speed  
by 2 Impetus  
Move forward full speed

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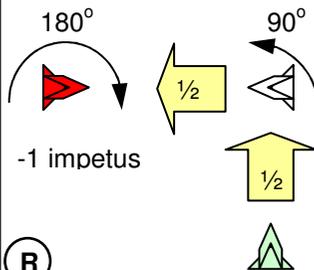


(R)

1/2

**HELL TURN RIGHT**

Move forward 1/2 speed  
Turn 90° Right  
Move forward 1/2 speed  
Turn 180°  
Reduce speed by 1 Impetus

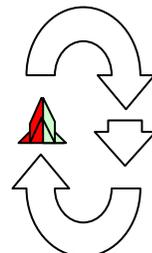


(R)

1/2

**HELL TURN LEFT**

Move forward 1/2 speed  
Turn 90° Left  
Move forward 1/2 speed  
Turn 180°  
Reduce speed by 1 Impetus



(R)

+1 impetus

**POWER LOOP**

Increase speed  
by 1 Impetus

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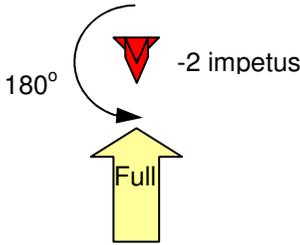
SPEED = 0

F

**ALL STOP**

Reduce speed to 0

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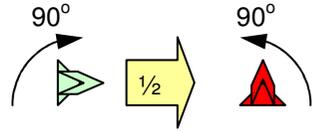


F

**FLIPPER**

Move forward full speed  
Turn 180°  
Reduce speed by 2 Impetus

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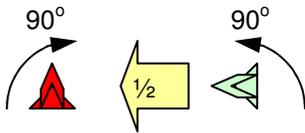


F

**S TURN RIGHT**

Turn 90° Right  
Move forward 1/2 speed  
Turn 90° Left  
Reduce speed by 1 Impetus

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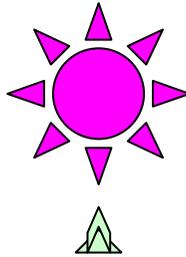


F

**S TURN LEFT**

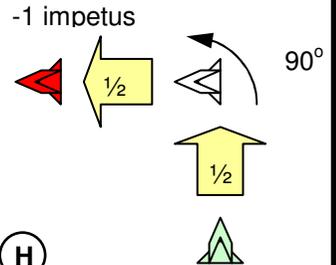
Turn 90° Left  
Move forward 1/2 speed  
Turn 90° Right  
Reduce speed by 1 Impetus

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**HYPER JUMP**

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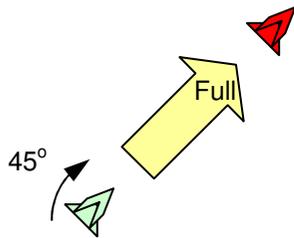


H

**HARD LEFT**

Move forward 1/2 speed  
Turn 90° Left  
Move forward 1/2 speed  
Reduce speed by 1 Impetus

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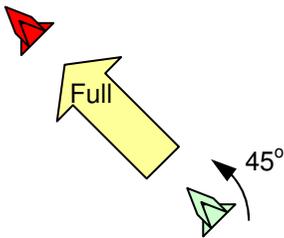


H

**RAKE RIGHT**

Turn 45° Right  
Move forward full speed

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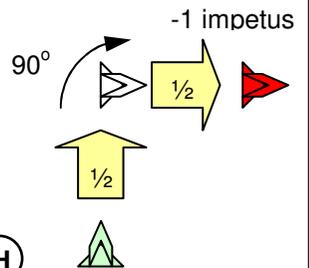


H

**RAKE LEFT**

Turn 45° Left  
Move forward full speed

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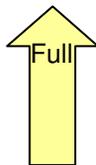
H

**HARD RIGHT**

Move forward 1/2 speed  
Turn 90° Right  
Move forward 1/2 speed  
Reduce speed by 1 Impetus

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45° -1 impetus



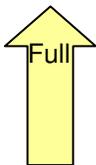
(K)

**SKID RIGHT**

Move forward full speed  
Turn 45° Right  
Reduce speed by 1 Impetus

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-1 impetus 45°



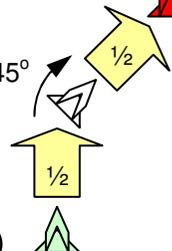
(K)

**SKID LEFT**

Move forward full speed  
Turn 45° Left  
Reduce speed by 1 Impetus

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45° 45°



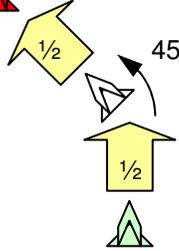
(K)

**SIDSLIP RIGHT**

Move forward 1/2 speed  
Turn 45° Right  
Move forward 1/2 speed  
Turn 45° Left

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45° 45°

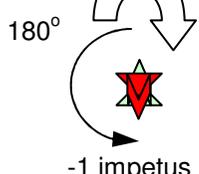


(K)

**SIDSLIP LEFT**

Move forward 1/2 speed  
Turn 45° Left  
Move forward 1/2 speed  
Turn 45° Right

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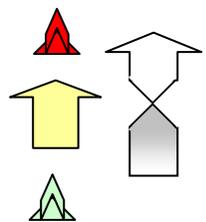


(P)

**IMMELMAN**

Turn 180°  
Reduce speed by 1 impetus.

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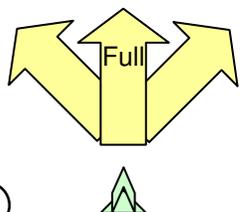
(P)

**BARREL ROLL**

Move forward 1/2 speed  
Increase speed by 1 impetus

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-2 impetus ?°

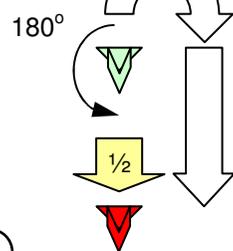


(P)

**TUMBLE**

Move full speed anywhere  
within your front fire arc,  
facing any direction  
Reduce speed by 2 impetus

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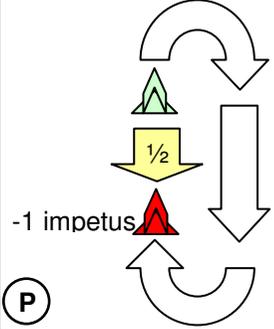


(P)

**1/2 LOOP**

Turn 180°  
Move forward 1/2 speed

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(P)

**LONG LOOP**

Move backward 1/2 speed  
Reduce speed by 1 Impetus

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